2019 Large Animal Patterns

SDMS Spooktacular

Sunday, October 27, 2019 – Starting at 8:00 AM Large Animals

	Halter Classes Mule & Donkey
79.	Mule Foals & Yearlings at Halter
80.	Mules 58" & Under at Halter
81.	Mules 58.01" & Over at Halter
82.	Champion & Reserve Halter Mules
	(Qualify from Classes 78-80)
83.	Donkey Foals & Yearlings at Halter
84.	Donkey Jennets 36.01" & Over at Halter
85.	Donkey Gelding 36.01" & Over at Halter
86.	Donkey Jacks 36.01" & Over at Halter
87.	Champion & Reserve Halter Donkey
	(Qualify from Classes 82-85)

	Showmanship-Mule & Donkey
88.	Showmanship-Green Mule
89.	Showmanship-Adult Mule
90.	Showmanship-Novice Mule
91.	Showmanship-Youth Mule
92.	Showmanship-Green Donkey
93.	Showmanship-Adult Donkey
94.	Showmanship-Novice Donkey
95.	Showmanship-Youth Donkey
96.	Showmanship-Sub-Youth
	Mule & Donkey

	Trail Classes-Mule & Donkey
97.	In-Hand Trail-Donkey
	(Never Show Under Saddle)
98.	In-Hand Trail-Mule
	(Never Shown Under Saddle)
99.	Trail-Green Mule
100.	Trail-Adult Mule
101.	Trail-Novice Mule
102.	Trail-Youth Mule
103.	Trail-Green Donkey (Walk/Trot)
104.	Trail-Adult Donkey
105.	Trail-Novice Donkey
106.	Trail-Youth Donkey
107.	Trail-Sub-Youth Mule & Donkey
108.	Trail-Pee Wee Mule & Donkey

	Western Pleasure
109.	Western Pleasure-Green Mule
110.	Western Pleasure-Adult Mule
111.	Western Pleasure-Novice Mule
112.	Western Pleasure-Youth Mule
113.	Western Pleasure-Green Donkey
	(Walk/Trot)
114.	Western Pleasure-Adult Donkey
115.	Western Pleasure-Novice Donkey
116.	Western Pleasure-Youth Donkey
117.	Walk/Trot-Sub-Youth
	Mule & Donkey
	Mulemanship/Donkeymanship
118.	Mulemanship-Green Mule
119.	Mulemanship-Adult Mule
120.	Mulemanship-Novice Mule
121.	Mulemanship-Youth Mule
122.	Donkeymanship-Green Donkey
	(Walk/Trot)
123.	Donkeymanship-Adult Donkey
124.	Donkeymanship-Novice Donkey
125.	Donkeymanship-Youth Donkey
126.	Mulemanship/Donkeymanship-
	Sub-Youth
	Cloverleaf Barrels
127.	Cloverleaf Barrels-Youth Donkey
128.	Cloverleaf Barrels-Youth Mule
129.	Cloverleaf Barrels-Sub-Youth
	Mule & Donkey
130.	Cloverleaf Barrels-Pee Wee
	Mule & Donkey
	Pylon Alley
131.	Pylon Alley-Youth Donkey
132.	Pylon Alley-Youth Mule
133.	Pylon Alley-Sub-Youth
	Mule & Donkey

SOUTHWESTERN DONKEY & MULE SPOOKTACULAR

Classes That Count Towards High Point

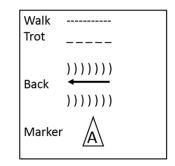
Miniature Division Miniature Donkey Open Adult 21, 30, 44, 51, 58, 64, 69, 74 Miniature Donkey Green Adult 19, 29, 43, 50, 57, 63, 68, 73 Miniature Donkey Non-Driving Adult 20, 28, 41, 53 Miniature Donkey Pre-Green Adult 18, 27, 39, 48, Miniature Donkey Youth 22, 31, 46, 55, 60, 66, 71, 76 Miniature Donkey Sub-Youth 23, 32, 47, 56, 61, 67, 72, 77 Miniature Mule Pre-Green Adult 24, 33, 40, 49 Miniature Mule Non-Driving Adult 26, 35, 42, 54 Miniature Mule Open/Green Combined 25, 34, 45, 52, 59, 65, 70, 75

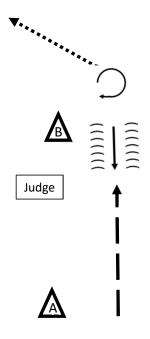
Large Donkey & Mules Green Mule 88, 99, 109, 118 Adult Mule 89, 100, 110, 119 **Novice Mule** 90, 101, 111, 120 Youth Mule 91, 102, 112, 121, 128, 132 Green Donkey 92, 103, 113, 122 Adult Donkey 93, 104, 114, 123 Novice Donkey 94, 105, 115, 126 Youth Donkey 95, 106, 116, 125, 127, 131 Sub-Youth Donkey & Mule 96, 107, 117, 126, 129, 133

Showmanship at halter – Classes – 88,89,90,91,92,93,94,95,96

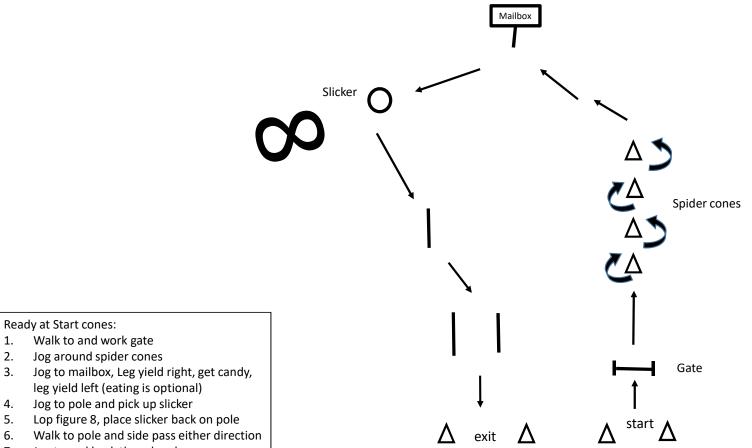


- 1. Trot from A to B stop
- 2. Back approximately 2 animal lengths
- 3. Stop and set up for inspection
- 4. When dismissed, perform a ³/₄ turn
- 5. Dismissed after ¾ turn
- 6. Exit at a walk









- Jog to and back though poles 7.
- 8. Exit at a walk

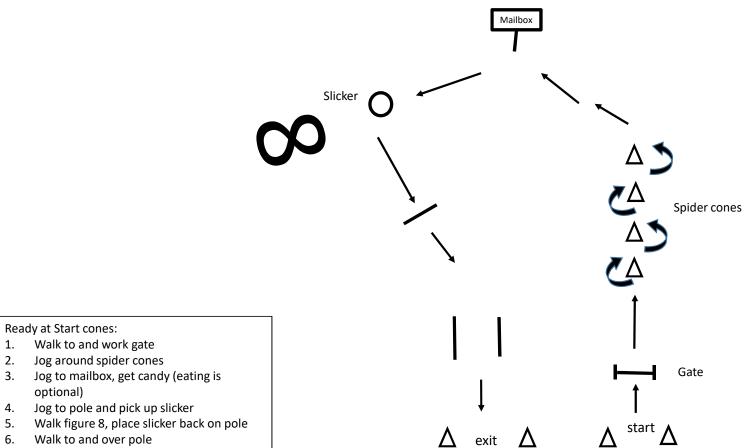
1. 2.

3.

4.

5.

6.



Trail Class - 97,98,99,103,107,108

- 6.
- Jog to and back though poles 7.
- 8. Exit at a walk

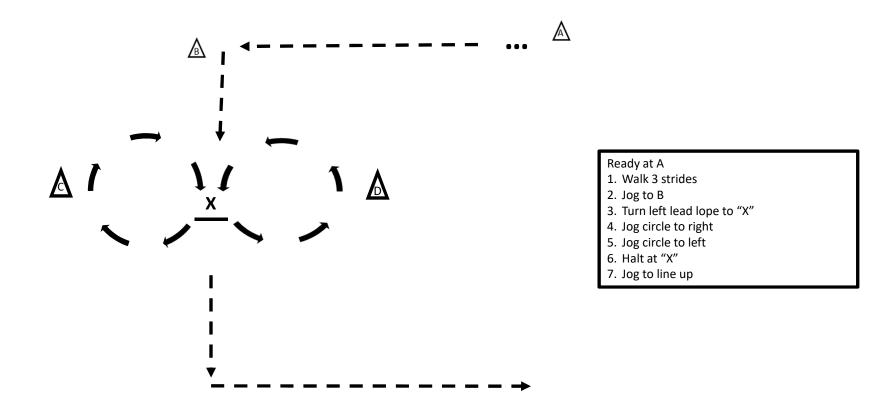
1. 2.

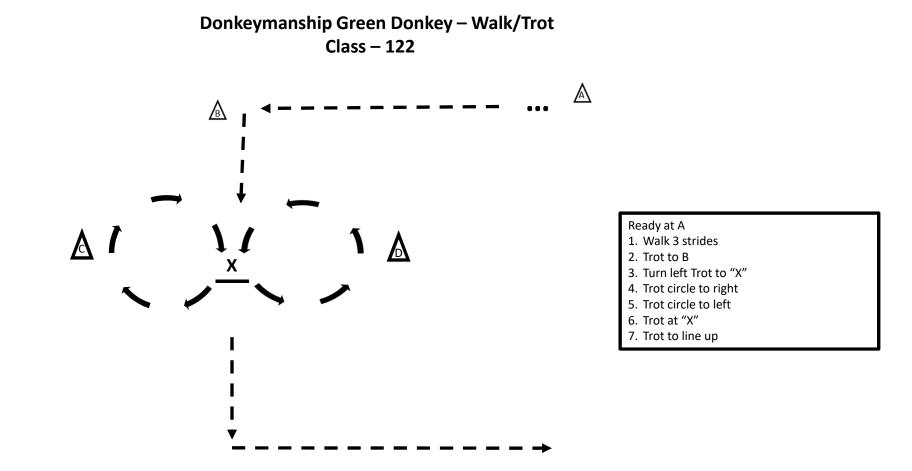
3.

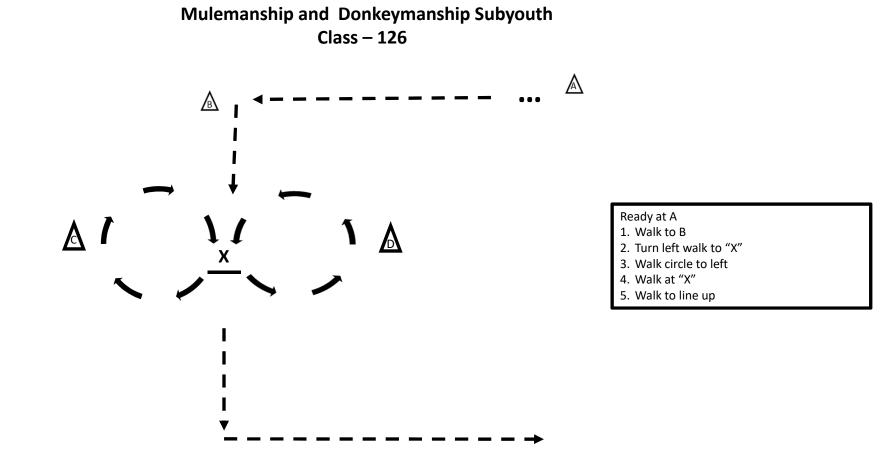
4.

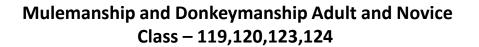
5.

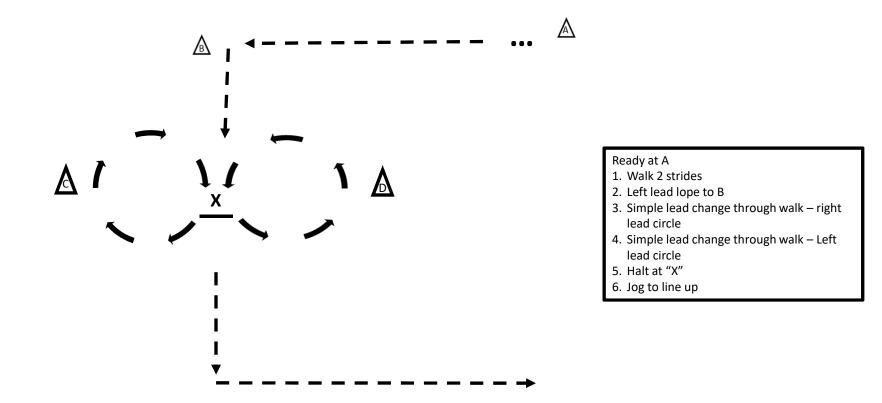
Mulemanship Green and Youth, Donkeymanship Youth Class – 118,121,125



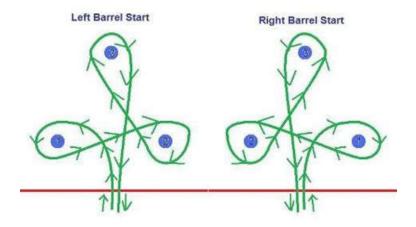








Barrels – Class 127,128,129,130



Pylon Alley – Class 131,132,133

10.6 Pylon Alley

- A. An alley with the following dimensions is set up with pylons 5 feet wide, 21 feet from time line, 21 feet between side cones and end set of cones, 5 feet between the 3 cones set at the end with the center cone placed in the center of the alley.
- B. Knocking over any cone or stepping across the center cone results in disqualification.

