## 2019 Large Animal Patterns

## SDMS

Spooktacular

Sunday, October 27, 2019 - Starting at 8:00 AM

## Large Animals

|  | Halter Classes Mule \& Donkey |
| :---: | :---: |
| 79. | Mule Foals \& Yearlings at Halter |
| 80. | Mules $58^{\prime \prime}$ \& Under at Halter |
| 81. | Mules 58.01" \& Over at Halter |
| 82. | Champion \& Reserve Halter Mules |
|  | (Qualify from Classes 78-80) |
| 83. | Donkey Foals \& Yearlings at Halter |
| 84. | Donkey Jennets $36.01^{\prime \prime}$ \& Over at Halter |
| 85. | Donkey Gelding 36.01" \& Over at Halter |
| 86. | Donkey Jacks 36.01" \& Over at Halter |
| 87. | Champion \& Reserve Halter Donkey |


|  | Showmanship-Mule \& Donkey |
| :---: | :--- |
| 88. | Showmanship-Green Mule |
| 89. | Showmanship-Adult Mule |
| $\mathbf{9 0}$ | Showmanship-Novice Mule |
| $\mathbf{9 1 .}$ | Showmanship--Youth Mule |
| $\mathbf{9 2 .}$ | Showmanship-Green Donkey |
| $\mathbf{9 3 .}$ | Showmanship-Adult Donkey |
| 94. | Showmanship-Novice Donkey |
| 95. | Showmanship-Youth Donkey |
| 96. | Sowmanship-Sub-Youth <br> Mule \& Donkey |


|  | Trail Classes-Mule \& Donkey |
| :---: | :---: |
| 97. | In-Hand Trail-Donkey (Never Show Under Saddle) |
| 98. | In-Hand Trail-Mule (Never Shown Under Saddle) |
| 99. | Trail-Green Mule |
| 100. | Trail-Adult Mule |
| 101. | Trail-Novice Mule |
| 102. | Trail-Youth Mule |
| 103. | Trail-Green Donkey (Walk/Trot) |
| 104. | Trail-Adult Donkey |
| 105. | Trail-Novice Donkey |
| 106. | Trail-Youth Donkey |
| 107. | Trail-Sub-Youth Mule \& Donkey |
| 108. | Trail-Pee Wee Mule \& Donkey |



SOUTHWESTERN DONKE \& MULE SPOOKTACULAR

## Classes That Count Towards High Point

## Miniature Division

Miniature Donkey Open Adult
21, 30, 44, 51, 58, 64, 69, 74
Miniature Donkey Green Adult
19, 29, 43, 50, 57, 63, 68, 73
Miniature Donkey Non-Driving Adult
20, 28, 41, 53
Miniature Donkey Pre-Green Adult
18, 27, 39, 48,
Miniature Donkey Youth
$22,31,46,55,60,66,71,76$
Miniature Donkey Sub-Youth
$23,32,47,56,61,67,72,77$
Miniature Mule Pre-Green Adult

$$
24,33,40,49
$$

Miniature Mule Non-Driving Adult

$$
26,35,42,54
$$

Miniature Mule Open/Green
Combined
$25,34,45,52,59,65,70,75$

## Large Donkev \& Mules

Green Mule
88, 99, 109, 118
Adult Mule
89, 100, 110, 119

## Novice Mule

90, 101, 111, 120
Youth Mule
91, 102, 112, 121, 128, 132
Green Donkey
92, 103, 113, 122
Adult Donkey
93, 104, 114, 123
Novice Donkey
$94,105,115,126$
Youth Donkey
95, 106, 116, 125, 127, 131
Sub-Youth Donkey \& Mule
96, 107, 117, 126, 129, 133

## Showmanship at halter - Classes - 88,89,90,91,92,93,94,95,96

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Ready at A
1. Trot from A to B stop
2. Back approximately 2 animal lengths
3. Stop and set up for inspection
4. When dismissed, perform a }3/4\mathrm{ turn
5. Dismissed after }3/4\mathrm{ turn
6. Exit at a walk
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|  | ----------- |
| :---: | :---: |
|  | ----- |
|  | 1)11)! |
|  | 1)111) |
| Marker | A |



Trail Class - 100,101,102,104,105,106


## Trail Class - 97,98,99,103,107,108



Mulemanship Green and Youth, Donkeymanship Youth
Class - 118,121,125


[^0]
## Donkeymanship Green Donkey - Walk/Trot

Class-122


Ready at A

1. Walk 3 strides
2. Trot to B
3. Turn left Trot to " $X$ "
4. Trot circle to right
5. Trot circle to left
6. Trot at " X "
7. Trot to line up

Mulemanship and Donkeymanship Subyouth
Class - 126


Ready at A

1. Walk to B
2. Turn left walk to " $X$ "
3. Walk circle to left
4. Walk at " $X$ "
5. Walk to line up

Mulemanship and Donkeymanship Adult and Novice
Class - 119,120,123,124


[^1]
## Barrels - Class 127,128,129,130



## Pylon Alley - Class 131,132,133

### 10.6 Pylon Alley

A. An alley with the following dimensions is set up with pylons 5 feet wide, 21 feet from time line, 21 feet between side cones and end set of cones, 5 feet between the 3 cones set at the end with the center cone placed in the center of the alley.
B. Knocking over any cone or stepping across the center cone results in disqualification.

## PYLON ALLEY PATTERN




[^0]:    Ready at A

    1. Walk 3 strides
    2. Jog to B
    3. Turn left lead lope to " $X$ "
    4. Jog circle to right
    5. Jog circle to left
    6. Halt at " $X$ "
    7. Jog to line up
[^1]:    Ready at A

    1. Walk 2 strides
    2. Left lead lope to $B$
    3. Simple lead change through walk - right lead circle
    4. Simple lead change through walk - Left lead circle
    5. Halt at " $X$ "
    6. Jog to line up
